

# **Model Driven Service Composition**



## Content

- Motivation
- Cornerstones of our approach
- Functional requirements for service composition
- Information model for service composition
- Process of service composition development
- Conclusions
- Question and remarks



# Motivation

- Platform neutral nature of web services creates the opportunity to develop business processes by using and combining existing web services
- Service composition is too complex and too dynamic to handle manually (e.g. a vast service space to search, a variety of services to compare and match, and different ways to construct composed services)
- However, current composite web service development and management solutions are very much a manual activity, which require specialized knowledge and take up much time and effort.



## **Cornerstones of our approach**

- We use a model driven approach to facilitate the development and management of dynamic service compositions
  - Functional requirements
  - Information meta model
  - Architecture
  - Algorithm
- To govern and steer the process of service composition development we utilise rules
  - Classification
  - Specification
  - Application



## **Functional requirements**

### Service composition development

The application developer interacts with the service composition system to generate a business process by composing services. The use case starts when the developer sends a request. The system at the end produces an executable service composition.

### Service composition management

The application developer interacts with the service composition system to execute and manage compositions. This use case begins when the developer indicates that he wants to execute a service composition. In response the system gathers the required information and subsequently executes the composition. During run-time the developer may interact with the service composition system to make modifications.



## Service composition development

### • Definition phase

The system starts by defining a composite service in an abstract manner, e.g. with regard to offered functionality and constraints.

### • Scheduling phase

Next, the system determines how and when services should run and prepares them for execution.

### Construction phase

Then, the system proceeds to construct an unambiguous composition of concrete services out of a set of desirable or potentially available/matching constituent services.

### • Execution phase

Lastly, the system prepares the constructed composed services for execution.



## Information model

- Is an abstract meta-model that represents the building blocks of all possible service compositions.
- Models the components required for a given composition as well as their inter-relationships. Relationships in the IM indicate how a composition is constructed.
- All the required information is represented as classes containing special purpose attributes, referred to as *composition classes*.
- Specific instances of the model are generated by populating its classes. Class instances are referred to as *composition elements*.
- Is expressed in UML to support the development of technology independent service composition definitions.



## **Sample IM instance**





## **Service Composition Development Process**

- A concrete service composition needs to link elements such as "service provider" to "role", "role" to "activity", "activity" to "flow", and so on, to construct an instance of the service composition IM.
- These associations are constrained by means of rules, referred to as *composition rules* 
  - Are often deeply embedded in application code, whereas
  - Extraction and explicitness increases ease of management (defined and versified) as well as execution consistency.
- Composition rules are expressed in the Object Constraint Language (OCL). We apply these rules to constrain composition element attributes values and associations. In other words, we use them to drive the service composition development process.







# **Rule classification**

### Structural rules

Guide the process of structuring, scheduling and prioritizing activities.

### Behavioral rules

Specify conditions for the composition behavior, e.g to guard activities.

### Data rules

Control the use of data by activities, data dependencies, and etceteras.

### Resource rules

Guide the use of resources, e.g. in terms of selecting providers.

### • Exception rules

Govern the exceptional behavior, e.g. fault handling.



### **Service Composition Development System**





## **System Algorithm**

### **Definition phase**

- 1) Determine activities
- 2) Add message exchanging behavior
- 3) Define exception behavior
- 4) Place constraints

### Scheduling phase

- 5) Correlate messages
- 6) Structure activities

### **Construction phase**

- 7) Compose abstract services
- 8) Assign concrete services

#### Execution phase

9) Generate executable specification, e.g. in BPEL



## **Examples**

### Add message exchanging behavior

for each Activity do while (no Input for Activity) apply <u>assignAsInput</u> in Message to every Message/Activity combination

### • Definition of <u>assignAsInput</u>:

message.parts->includesAll(activity.inputs)



# **Examples**, continued

- Suppose we have the following elements:
  - FlightActivity: inputs="Date,From,To"
  - Message1: parts="CheckinDate,Duration,HotelName"
  - Message2: parts="Date,ReturnDate,From,To,Class,MealPreference"
- Application of <u>assignAsInput</u> then results in assigning Message2 to FlightActivity as this activity's input:
  - First Message1 is tried, but the resulting activity/message combination does not meet the requirements in the rule (not surprisingly, since this message contains hotel reservation info)
  - Subsequently a combination with Message2 is tested; this combination is successful, because this message provides a superset of data required for FlightActivity.



## **Examples, continued**

### Compose abstract services

for each Activity do while (no Role for Activity) apply <u>performActivity</u> in Role to every Role/Activity combination

### • Definition of <u>performActivity</u>:

role.capabilities->exists(activity.function)
AND role.permissions->exists(activity.function)



# Example, continued

- Suppose we have the following elements:
  - FlightActivity: function="FlightBooking"
  - Role1: capabilities="FlightBooking", permissions="FlightBooking"
  - Role2: capabilities="CarRental", permissions="CarRental"
- Application of <u>performActivity</u> then results in assigning Role1 to FlightActivity as this activity's abstract service:
  - When Role1 is tried, the resulting activity/role combination meets the requirements in the rule and thus is suitable to be assigned to FlightActivity as its abstract service
- Note: if there would not have been a suitable role, then the system would have consulted the user to provide the service requirements for FlightActivity.



## Conclusions

- Current standards (e.g. BPEL, BPML) are not suitable for flexible and dynamic service composition.
- Our approach does cater this by:
  - Using a model driven approach to facilitate the development and management of service compositions, allowing flexible and rapid development and delivery of service compositions based on proven and tested models, as such supporting the service composition life-cycle.
  - Applying rules to drive the service composition development process, as such paving the way towards developing dynamic service compositions.



## **Future research**

- Just to mention a few:
  - Investigate and formally verify mapping and conformance between compositions
  - Design of the rule mechanism to manage and apply the composition rules in accordance with the defined algorithm
  - Development of a change system to manage the evolution of composition elements and rules, and service composition specifications



## **Questions/remarks**

